

The Bachelor of Arts Degree in Theatre at North Greenville University

The Mission of the Department of Theatre Arts at North Greenville University is to offer a liberal arts-based curriculum that leads to a Bachelor of Arts degree in theatre in order to prepare students for graduate studies and/or professional work, as well as making a positive contribution to the cultural climate of the University and the surrounding community. The Theatre Program focuses on developing a broad base of knowledge, mastery of skills, and identification of personal goals in order to produce well-rounded artists and craftsmen. Our purpose is to aid the student in integrating academic, cultural and Christian disciplines into his/her world.

In keeping with the institution's Statement of Purpose, this program seeks to enable students to integrate academic disciplines, Christian lifestyle, and an enriched cultural experience by offering course work that produces well-rounded artists and practitioners for the future. Educating the whole person is achieved through an integrated program of academic, cultural, and spiritual disciplines.

The goals of the Theatre Program at North Greenville University are that upon successful completion of the B.A. in Theatre, the graduate 1) will have the skills to collaborate in the art of theatre (knowledge of principles and techniques of theatre and their practical application, knowledge of verbal and nonverbal language, knowledge or research, ability to express oneself in theatre terms); and 2) will have the skills to enroll in and remain in good academic standing in graduate school.

A two semester internship with local theatres and a senior seminar are required.

THEATRE (THTR) COURSE DESCRIPTIONS

THTR 1100 Freshman Theatre Practicum

Freshman Theatre Practicum is a laboratory style class which focuses each semester on different production projects: sets, lights, costume, sound, properties, etc. This course provides the opportunity for students to meet minimum crew requirements for advancing to upper level practicum courses. One or two semester hour credits. May be repeated up to 2 credits.

THTR 1300 Theatre Appreciation

Theatre Appreciation is an introductory course, which challenges students to develop an appreciation of theatre through the study of genre, techniques, and the historical/cultural development of theatre. Three semester hours credit.

THTR 1320 Acting I: Post War Realism

This course is offered to theatre and non-theatre majors who need instruction in the basic fundamentals of acting. As a lecture-laboratory class, students will study basic techniques and acting theories. Course work includes exploration of voice, body, working with others, character analysis, and performing monologues and scenes. Emphasis is placed on the post-war realism playwrights, Williams, Miller and Stoppard. Three semester hours credit.

THTR 1340 Stagecraft

Stagecraft is an introductory course in the basic theory and techniques of scene construction, painting, lighting, make-up and costuming with laboratory work during major campus productions. Three semester hours credit. **Lab fee required.**

THTR 2100 Sophomore Theatre Practicum

Sophomore Theatre Practicum is a laboratory style class which focuses each semester on different production projects: sets, lights, costume, sound, properties, etc. This course provides the opportunity for students to meet minimum crew requirements for

advancing to upper level practicum courses. One or two semester hour credits. May be repeated up to two credits.

THTR 2315 Acting II: Early Modern Era

Prerequisite: THTR 1320 Acting I: Post War Realism

An intermediate level course designed to strengthen basic acting skills. This laboratory course offers scene study with the early modern era playwrights, Chekhov, Ibsen, and Brecht. Students explore the relationship of self to the role through the use of intention, relationship, environment and text. Three semester hours credit.

THTR 2330 Theatre History and Literature I

Theatre History and Literature I is a survey of theatre history and literature from early ritual to the Renaissance. Three semester hours credit.

THTR 2340 Drama in Ministry

Drama in Ministry is designed to introduce students to the basics of theatre in communicating Biblical truths inside and outside the church. Three semester hours credit.

THTR 2360 Digital Technology for Theatre

Prerequisite THTR 1340 Stagecraft.

Digital Technology for Theatre introduces students to computer-based programs for technical designing in the theatre. Students research and work with current technology as well as looking to future advances in the theatre. Three semester hours credit.

THTR 2365 Scenic Art for Theatre

Scenic Art for the Theatre is designed to teach students the tools basic and intermediate skills needed for painting scenery and props. This class will use hands on applications to create a variety of effects and textures such as wood graining, faux brick, and marble. The students will complete copy projects by transfer and projection, as well as work as a scenic artist on a production. By working on a full stage production, each student will be able to implement a designer's renderings or direction on a large scale. No previous experience is necessary. Three semester hours credit.

THTR 2370 Theatre History and Literature II

Theatre History and Literature II is a survey of theatre history and literature from the Restoration to the modern period. Three semester hours credit.

THTR 2385 Scene Design

Prerequisites: THTR 1340.

Scene Design is a laboratory style course focusing on the aesthetic elements and theories of scenic design. Students receive extensive hands-on experience in researching and conceptualizing productions, model making, paint elevations, renderings, and draftings. Three semester hours credit. **Lab fee required.**

THTR 2390 Audition and Career Management

Prerequisite THTR 2320 Acting II: Early Modern Era

Students experience handling the range of possible audition situations. Topics include selecting and preparing materials, building a repertoire, and sight reading. Guest professionals lecture on practical survival techniques from job hunting to union membership. Three semester hours credit.

THTR 3100 Junior Theatre Practicum

Junior Theatre Practicum is a laboratory style class which focuses each semester on different production projects: sets, lights, costume, sound, properties, etc. This course provides the opportunity for students to meet minimum crew requirements for

advancing to internships. One or two semester hour credits. May be repeated up to two credits.

THTR 3250 Critical Viewing: A Guide to Understanding Film

Critical Viewing is an introduction to the medium of film, an analytical and historical look at one of the dominant art forms of the 20th and 21st centuries. Students will learn the language of film, the impact of film on culture, and how a Christian worldview informs the viewing of movies. Portions of films, historic, classic and contemporary, will be viewed and critical responses through class discussion and written reviews will be required. The course is geared to those who watch movies as well as those who aspire to work in the film industry. Two semester hours credit.

THTR 3310 Voice for the Actor

Prerequisite: THTR 1320 Acting I: Post War Realism

This lecture-laboratory course analyzes and synthesizes the anatomy and physiology of the voice through the integration of breath, voice, speech, movement, and text. Performance study includes Shakespeare sonnets & monologues, dialect monologues, and life studies. Dialect study incorporates the International Phonetic Alphabet. Three semester hours credit.

THTR 3320 Lighting Design

Lighting Design is a laboratory style course focusing on advanced work in theories of lighting design with extensive implementation through the use of instruments and control systems. Three semester hours credit. **Lab fee required.**

THTR 3330 Directing

Prerequisites: THTR 1300.

Directing is an introductory course to the theories and principles of play direction. Three semester hours credit.

THTR 3335 Advanced Directing

Prerequisites: THTR 3330 and permission of the Department Chair

Students in this course will analyze, cast, direct and present a one act play as part of the Theatre Department season. Three semester hours credit.

THTR 3345 Advanced Stagecraft

Prerequisites: THTR 2385 and 3320.

This will be a lecture and laboratory style course focusing on the aesthetic elements of new and exploratory technologies and advancements within the field. Students are introduced to and experience hands-on applications with foam, lighting technologies, such as moving lights, rigging, costume machinery, and mechanical devices used within the theatre. Three semester hours credit.

THTR 3350 Playwriting

Playwriting focuses on theories and principles of structure and form in the building of a one-act play. The course culminates in the completion of a one-act play by each student. Three semester hours credit.

THTR 3360 Creative Drama

Intensive work with Spolin-based improvisation in which the issues of creating a theatrical reality are addressed through the medium of theatre games. Theatre projects and discussion stimulate learning and development, a creative imagination, and artistic sensibility in young people. Three semester hours credit.

THTR 3370 Movement for the Actor

Prerequisite: THTR 1320 Acting I: Post War Realism

Fundamental principles of stage movement. This laboratory course integrates self-awareness, flexibility, relaxation, and physical characterization through creative exploration, performance, journaling, and analyzing the movement techniques of Rudolf Laban, F. M. Alexander and Michael Chekhov. Three semester hours credit.

THTR 3380 Costume and Makeup Design

Costume and Makeup Design is a laboratory style course in the design and application of various styles of costuming and makeup for the stage, including: period, modern, realistic, and nonrealistic forms. Three semester hours credit. **Lab fee required.**

THTR 3395 Special Topics in Theatre

A course designed as need and interest arises. At times this may be a study abroad course. Three semester hours credit. Prerequisites dependent on topic.

THTR 4210 Internship I

Prerequisite: Junior level theatre major standing.

Internship I is a program of field work in which the student partners with a local theatre. Theatre majors focus on the assigned internship instead of campus-based productions. Two semester hours credit.

THTR 4220 Internship II

Prerequisite: Junior level theatre major standing.

Internship II is a program of field work in which the student partners with a local theatre. Theatre majors focus on the assigned internship instead of campus-based productions. Two semester hours credit.

THTR 4310 Theory & Criticism

Theory and Criticism focuses on issues and applications of theory and criticism across historical periods, cultures, and production styles. Three semester hours credit.

THTR 4320 Acting III: Classical Playwrights

Prerequisite: THTR 2320 Acting II: Early Modern Era

An in-depth focus on advanced acting techniques, this laboratory course offers scene study with the Greek, Renaissance, and Restoration playwrights. Emphasis is based on the actor's technical and emotional use of heightened language. Course work includes text analysis, research, discussion, rehearsal, and performance. Three semester hours credit.

THTR 4330 Senior Seminar

Prerequisites: THTR 4210 and 4220

The Senior Seminar is a capstone course in which the theatre major produces a major project in their concentration: the directing of a play, acting of a major role, design, writing or other approved project. Work on the project is documented for the student's portfolio. The course incorporates all of the skills and knowledge attained over the students four year course of study. The course also focuses on practical aspects concerning master's level study and job preparation, including: application to graduate schools, resume development, photographs, and job application procedures. Three semester hours.